Juggler   Help Contents

The Contents lists Help topics available for *Juggler*.   Use the scroll bar to see entries not currently visible in the Help window.
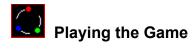
To learn how to use Help, press F1.

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About Juggler

Programming by Ron Paludan

Playing the Game

Object

The object of *Juggler* is to use you paddle to prevent the balls from dropping off the bottom off the bottom of the playing area.

Starting a new game

On the Game menu, click New Game or click on the **Start Game** button to begin a game.

Controlling the paddle

Place the mouse cursor in the playing area and move it left and right to move the paddle.   Although the mouse is highly recommended, you can also use the keyboard arrow keys to position the paddle.   If a ball lands in the middle of the paddle, that ball will receive an extra upward boost.   When a ball lands at the edge of the paddle, the ball will be deflect towards the side.

 Scoring

Each time a ball strikes the paddle, you receive points equal to the number of balls being juggled.

 Game Menu

New Game

Begin new game.

Pause

Pause game play.

High Scores

View the top six previous scores.

Sound

Toggle sound effects on/off.

Exit

Exit Juggler.